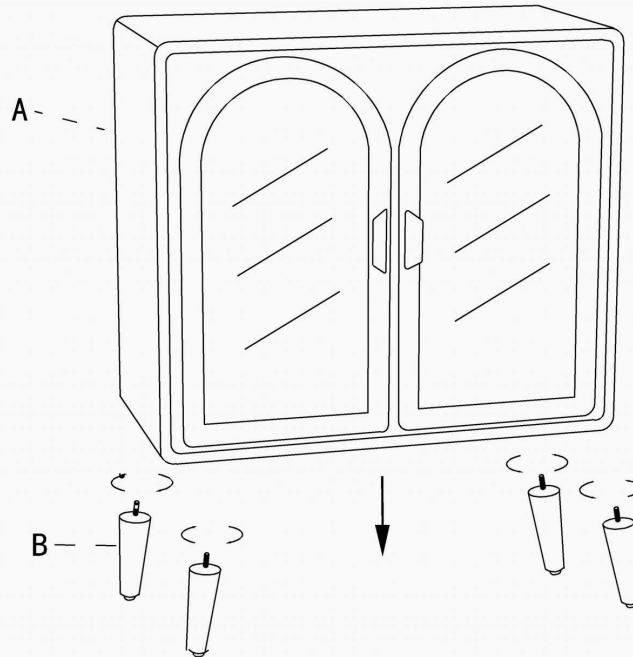


Ax1



Bx4

①



②

